

Industrial Engineering is concerned with the analysis, design, improvement, installation and management of integrated systems of human resources, data, finances, materials, equipment, and energy as safely as possible with minimum impact on the environment, delivered within a holistic methodology. INDUSTRIAL ENGINEERS MAKE IT HAPPEN BETTER

The three key objectives of the IEA are:-1. TO UNDERTAKE AN ACTIVE AND VARIED PROGRAM FOR MEMBERS 2. TO PROMOTE AND ENHANCE THE TRAINING OF INDUSTRIAL ENGINEERS 3. TO PROMOTE AND CAMPAIGN FOR INDUSTRIAL ENGINEERING OPPORTUNITIES WITHIN INDUSTRY

NEWSLETTER 18-March/April 2024

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FROM THE EDITOR-David Karr(CP Eng, FIIEA)

Welcome to the first issue of the IEA newsletter for the 2023/24 year. We are back again for another interesting update of IE and the IEA.



The IEA Newsletter thrives on interesting and updated articles regarding the world of Industrial Engineering(IE). This issue we have 2 member articles.

It would be appreciated if members could provide an interesting IE article or just an A4 in MS Word format, to the editor at <u>editor@iea.org.au</u> by **May 30th** for the next newsletter due out in June/July. Please also supply a headshot photo

Thanks to all those members who have already provided interesting IE articles for the last few years.

The IEA 63rd AGM was held in Melbourne on Saturday 18th November. IEA business such as training of IE's, promoting IE, IEA activities and events.

It is unfortunate that F2F and online attendance was low. The president will discuss this issue in From the President.

The IE conference had the privilege to hear four distinguished IE presenters from the University of Melbourne, La Trobe University, Victoria University and Telstra(Daniel Kulawiec)

The presentations were interesting and gave an insight on where IE is heading especially the impact of AI.

For link to previous Newsletters <u>https://iea.org.au/resources/journals/</u>



FROM THE PRESIDENT-David Karr(CP Eng, FIIEA)

A new year is now upon us.

The 63rd AGM, IE conference and federal council meeting have now come and gone.

It is clear that there are positives and challenges for the IEA.

Membership is growing and there is definitely a reviving interest in Industrial Engineering in Australia.

The challenges include recognition of IE by Engineers Australia(EA) as an Area of Practice(AoP). This is an ongoing WIP.

Other challenges include promoting IE in the workplace. The biggie of course is endeavouring to get IEA members to be more involved in attending and organising activities, contributing to the newsletter and promoting IE in the workplace and within the community at large.

The Board has decided to move away from the F2F AGM in Melbourne model. The 64th AGM will be held online during the week at a convenient evening time.

It is hoped that an IE conference would be held in collaboration with another kindred organisation possibly the Industrial Engineering and Operations Management(IEOM) or one of the universities delivering IE degree programs.



Keynote presentation was also delivered to the IEOM conference held in Melbourne. It is hope that an IEA member would deliver a presentation at the upcoming IEOM conference to be held in Sydney in September.

The IEA was also recognised as a sponsor and partner at the IEOM conference and presented with Distinguished Leadership Award.

The IEA has also participated in IE student presentations at Curtin University(Perth) and University of Melbourne.



The IEA events both onsite and online should be initiated starting in May.



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FROM THE DIVISIONS

FEDERAL

- The 63rd Federal AGM/IE Conference was held in Melbourne on Saturday 18th November at the Grand Chancellor Hotel, Melbourne.
 - This hybrid meeting event was undertaken with F2F as well as online attendees.
 - Attendance was lower than expected.
 - David Karr will continue as President in an Acting capacity.

Other Board Members

elected/continuing include Prabhu Subbiah Ramdoss Treasurer and Division President

Abdul Mazid VIC Division President Mohan Ganavarapu Overseas NSW

Director and VIC Federal Councillor David Karr Membership Director and Acting WA President Alan Strang QLD Division President

Pawel Podsiadlo WA Federal Councillor

Matteo Vinci WA Federal Councillor and Webmaster

The Secretary position(vacant) will be rotated

WA

- The WA Division is planning a F2F members BBQ in late May as per previous years.
- Planning an onsite visit to Hofmann Engineering
- Planning a presentation by Boeing
- Meetup with 4 new members of the WA Division
- Participated in IE H2 presentation at Curtin University and IE lecture with UoM

QLD

- To liaise with the RAeS to promote a STEM program in the schools
- Had a meetup with QLD members

NSW

• Planning a members F2F meetup

VIC

• The Victoria division is planning a webinar entitled Inter & Intra Domain Aspects in Product Design and Manufacturing

The website has been updated. All events are listed also is Past Events allowing access to previous events webinars. <u>www.iea.org.au/events</u>



you're not doing it right



ON THE UNIVERSALITY OF PERFORMANCE AND THE SINGULARITY NATURE OF TIME

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Abstract

This article presents a new approach to the study of time. It involves the direct application of performance theory to the physics field, in which nature itself is modelled as a naturally occurring productive system. Through the agency of the utility of input resource, productivity of process performance equation¹, nature modelled as a productive system is shown to require a unique *time singularity* as its basic transfer function. Consequently, it is also shown that this time-singularity transfer function enables nature to be an ongoing generator of time (a natural oscillator), not only allowing all entities within the universe to exist in time but also allowing oscillatory *time itself* to be the basis of all such existence. Hence, this article clearly aims to present and prove the hypothesis that *all entities in the universe have the exact same nature in time as time itself*, and therefore,

'All things are of the singularity nature of time.'

On the universality of performance and the singularity nature of time

This study presents various arguments and other evidence regarding the legitimacy of its claim that *all* entities in the universe have the exact same nature in time as time itself and, therefore, all things are of the singularity nature of time.

This article is organised under the following four categories of progressive proofs. A: Performance theory and the omnidirectional nature of time (utilising the utility of input resource, productivity of process performance equation):

The utility of resource 'Mu' (μ), productivity of process 'Eta' (h) performance equation¹ $P_1 = \mu h$ is shown to be a universal performance measure useful in measuring the performance of any productive system (natural or synthetic) of general form $\mu h = 1/h\mu$. This performance measurement is shown to be equally valid when measuring performance either

in any *forward-time* sense "*P*""!""#""" $_{\mu}$ ""," $_{h}$ " = μ " "'h" or in any *reverse-time* sense '&%()'__ %_{((= (`P""!""#""\mu"",h"")*%.

Therefore, this bidirectionality property of a universal performance measurement is suggestive that *time itself* must (at a minimum) also be *bidirectional in nature*. This is based on the simple premise that *all things in nature exist within a realm of time*.

B: Mathematical–Physical evidence of the singular nature of time (utilising the Planck equation): Planck's relationship E = hf is called upon as prima-facie evidence of a 'mathematical–physical' relationship that, when combined with the results of Section A, leads to proof that a single timeline is a bidirectional entity of nature and that such bidirectionality results directly from the existence of a *time singularity in nature of form* $\phi_{\pm,-}$

 $=(\pm it).^{*\%}$

C: Physical-theoretical evidence of the singular nature of time (utilising the physics of the identified time singularity $\emptyset_{\pm it} = (\pm it)^{*1}$ itself):

Utilising the physics of the identified time singularity $\emptyset_{\pm,-} = (\pm it)^{*\%}$ itself, subsequent predictions of a cause–effect nature are made of entity performance measurement in an omnidirectional oscillatory time field $(\pm it)$.^{*%} The subsequent nature of the projected universal time field is investigated and expected performance behaviours (predictions) of entities acting within the time field are made. This leads to the fourth and final section of the article.

D: Experimental evidence of the singular nature of time (from three causality experiments: mirror inversion, film inversion and positron annihilation):

Experimental investigation of the results of Parts A and B and the forecasts



(predictions) of Part C are fully investigated with respect to the existence in nature of a time singularity of form $\emptyset_{\pm,-}=(\pm it)^{*\%}$. Of the three experiments presented, the first two are simple to demonstrate (and replicate) home-style investigations, whereas the third experiment is reported from the literature (circa 1933)². All three experiments show that a *singular* transfer function of form $\emptyset_{\pm,-}=(\pm it)^{*\%}$ is all that is needed to fully explain all results. Therefore, this study concludes this same transfer function is the essence of all of time itself and is the basis for the existence of all entities within and of this universe.

Hence, this study aims to present and prove the hypothesis that *all entities in the universe have the exact same nature in time as time itself*, and therefore,

'All things are of the singularity nature of time.'

This article concludes with a summary of major findings to date and is followed by a brief discussion of how this singularity of time discovery can lead to further areas of research that could, in and over time, possibly result in the development of a new *time singularity physics* based solely on *the singularity nature of time*. That is $(tsp)^{*\%}$.

Background

Historically, Newtonian physics treated space and time as two standalone components of a passive background to the given existence and movement of objects in time and space. It was not until Minkowski³ encouraged Einstein in the early 1900s to integrate space and time into a single entity (known as 'space-time') that any further progress was made in the treatment of 'time' as a concept in nature. Unfortunately, it is apparent little further progress has been made in the subsequent 100+ years since Einstein proposed the concept of 'spacetime' to better understand and define the exact (Newtonian) standalone feature and nature of what we all still call 'time'.

A: Performance theory and the omnidirectional nature of time (utilising the utility of input resource, productivity of process performance equation)

Performance theory essentially deals with a study of the 'doing of work'. That is, it is concerned with the utilisation of energy in the doing of work and hence has a strong natural fundamental connection with the physics field. Performance is also based on the principal of causality⁴. This is because performance directly relates known cause events (inputs) with measured effect events (outputs) in a forward-flowing (temporal) timeline sense.

Productivity is also a ratio measure of the cause–effect relationship (causality) of events in time. The basic definition (\triangleq) of productivity is a direct ratio measure of effect and cause:

$$\frac{\text{Productivity}}{\text{Cause}} \triangleq \left[\frac{\text{Effect}}{\text{Cause}}\right]$$
(1)

Equation (1) can also be 'collapsed' into a lower state form of $[Cause \rightarrow Effect]$ as illustrated in Figure 1. This figure shows the basic structure of a *productive system* with inputs *i* (which are the time-like measurable cause-time events) producing follow-on outputs *o* (which are the resultant time-like measurable effect-time events).

Thus, Figure 1 clearly shows the input–output causality relationship inherently characteristic of any productive system. Often, measures of cause are parametrised as input(s) i and, similarly, measures of effect are parameterised as output(s) o. Therefore, this enables the formulation of the productivity of process function 'Eta' (h) to be stated as the following ratio measure:



Figure 1. Causal basis of the productivity of a productive system

Equation (2) is read as the *productivity of process* and gives a ratio measure of the amount of output produced by a productive system from a single unit of input resource(s). The *higher the productivity* of the process, the more efficient the productive system is deemed to be.

A similar measure of performance is the reciprocal measure (h)*% of productivity called the *utility of* defined as the utility of the input resource(s) function 'Mu' (μ) *input resource(s)*. That is, (h)*% is of the productive system and is given by

$$(\eta)^{-1} \triangleq \mu = _ (3)$$

+

,

Thus, Equation (3) is read as the *utility of input resource(s)* and gives a ratio measure of the amount of input resource(s) required (by the productive system) to produce a single unit of output(s). The *lower the utility of the input resource(s)*, the *more effective* the productive system is deemed to be.

In general, a combination of the utility of input resource and the productivity of process measures can be incorporated into a single, naturally occurring measure of the overall utility of input resources, productivity of process performance of the productive system as a whole. That is,

$$P_{!\#\mu}$$
 ,h $=\mu h$ (4)

where the subscript p is defined as the *parameter of interest* of the performance measure $P_{!}$. For example, the parameter of interest can be either the utility of input resource(s) $p = \mu$, or the productivity of the process = h. Usually, it is desirable to either *minimise* the utility of input resource(s) required ($^{\mu}_{:,;}$) or (equivalently) to *maximise* the desirable productivity of process ($^{h}_{<=>}$). With the performance measure being formulated as $P_{!\#u,h} = \mu h$ also reflecting the physical structure of the productive system (as a whole), the one and same formula will give the following result for either type of set goal. For the set goal to be

(||min|):

 $P_{!\#}$ (5) μ!"#= μμ!\$"#

where $\mu_{=is}$ a measure of the actual utility of input resource achieved. Hence, if actual (measured) $\mu_{=is}$ less than $\mu_{;,;}$, then superior $(P_{!\#} \mu_{!''\#} > 1)$ system performance has been achieved. If $\mu_{=}$ is equal to $\mu_{i,i}$, then expected ($P_{!\#}$ = 1) performance has been achieved and, if μ_{i} is found to have been greater than $\mu_{;;;}$, then the productive system has exhibited poor performance (*P*!# $\mu!" # < 1$). Similarly, for the alternate set goal of (^h<=>): $P_{!\#}$ h_{%\$&}= h^h_{%\$&}\$ (6) where $\stackrel{h}{=}$ is a measure of the actual productivity of process achieved. Hence, if actual (measured) $\stackrel{h}{=}$ is greater than $h_{<=>}$, then superior ($P_{!\# h\%\$} > 1$) productivity performance has been achieved. If $h_{=}$ is found to equal $h_{<=>}$, then expected ($P_{!\#}$ $h_{\%} = 1$) productivity performance has been achieved and, if $h_{=is}$ found to have been less than $h_{<=>}$, then the productive system is deemed to have exhibited poor productivity performance ($P_{!\#}$ h%\$& < 1). Note: It can be readily seen that there is a *naturally occurring reciprocal* relationship between Equations (5) and (6), as follows: $\mu_{\underline{min}} = \begin{bmatrix} ha \end{bmatrix} *1$

µa hMax

(7)

Hence, it can now be seen that there must be a *naturally* $(\eta) \triangleq \mu = \operatorname{defining Equation (3):}_{OCCUrring inverses} + \cdots +$ between the two performance measures of Equations (5) and (6): That is,



Further, the utility of input resources, productivity of process performance measure has *causality automatically built in*. That is, the utility term (μ) is made to naturally *precede* the productivity term (η) as initially used in Equation (4). That is, input resources (μ) must be made available *before* any production (η) can occur.

Last, it is noted that each μ and η measure also has a time directionality 'built in' to the measure because of the way in which such ratio measures have been defined. This is illustrated in Figure 2 where the time-flow, action-relationship between the input(s) *i* and the output(s) *o* is understood to occur within each measure:

$$\mu = i \quad h = \qquad \bigcirc \qquad \frac{o}{i} \bigcirc$$

0

Figure 2. Time directionality of inputs to outputs shown to be automatically built into utility of input and productivity of process ratio measures

Hence, the unique combination of μ and η in sequence not only effectively defines the logical flow (*causality relationships*) between all input and output sequenced resources within the productive system, but also defines the *complete structure*_of the same as a ' $\mu\eta$ - type' system that *naturally* exhibits $P_{!\#\mu,h} = \mu h$ as its *all-encompassing ongoing measure of utility of input resource, productivity of process, whole-of-system, performance measure*.

Hence, the all-encompassing performance measure $P_{!\#\mu,h} = \mu h$ can now be fully *timeflow* defined and described as follows:

$$\boldsymbol{P}^{""""}\boldsymbol{p}^{""}\boldsymbol{\mu}^{""}\boldsymbol{\mu}^{""}\boldsymbol{\mu}^{""}\boldsymbol{\mu}^{""} = \boldsymbol{\mu}^{""}\boldsymbol{\mu}^{""}\boldsymbol{h}^{""}$$
(9)

This measure now matches the perceived physical flow direction of input resources and the perceived physical flow-on direction of output resources (as now revealed by use of the symbol (η^2) in Figure 1). *Multidirectionality of performance measurement* Using the relationship of μ and h as in Equation (3), (h

)^{*%} = μ = , and the notation B ($\mu^{n \rightarrow n}$ "h^{n \rightarrow}) introduced in Equation (9), Equation (3) can also be extended to now read:

$$(" "h")^{*1} = \mu^{\leftarrow "} = (3)'^{i}$$

and hence, Equation (9) can be similarly extended and re-expressed as follows:

$$P^{""""}p^{""}\#^{"""}\mu^{"}, h^{\rightarrow} = \mu^{"\rightarrow} ""h^{"\rightarrow} = 1 \qquad 1 \qquad (9)'$$

That is, Equation (9)' indicates that a performance measure of form $P_{!\#\mu,h} = \mu h$ has a natural time direction built into it, brought about by the causality relationships being preserved and embedded into the measure. In addition, because a matching performance measure is also shown by Equation (9)' to equivalently exist simultaneously in the opposite time direction, it is apparent that the time-base of the performance measure itself must, therefore, also be functionally bidirectional.

*%

Last, the bidirectionality of performance measurement is now expressed as follows:

"P""!""#"""µ""," $h \rightarrow = \mu$ " " $h \rightarrow = \& - -\%()\%((= (P)""!""#""µ""!""#""µ""",h"")*\%.$ Note: Because each and every performance measure resides in time (i.e. each and

every performance measure is time-based), the "P""!"" μ "", $\mu^{+} = \mu^{+}$ ""h" = $k^{-} - (0^{+})(1 + 1)^{+}$ bidirectional

performance measure result implies that two types of timeline (i.e. $\pm t$) must also exist. Thus, performance measurement is seen to be an omnidirectional entity of universal importance in assessing the utility of resource, productivity of process of any productive system within nature, and indeed, including the whole of nature itself.

However, as impressive as the discovery of the natural existence of a universal (omnidirectional) performance measurement may be, next, the following even more important, basic preliminary conclusion is made. (Preliminary) Conclusion #1

Because the basic resource of time underlies the very existence of all productive systems in nature, and their universal (omnidirectional) performance measures of type

 $"P""!"" \#""" \mu"", h = \mu" " " h" = k^{-} - ()^{'} ((= (P"""!"" \#""" \mu"", h"))^{*}, \text{ time itself must be declared an omnidirectional (universal)}$

entity in and of its own right.

B: Mathematical–physical evidence of the singular nature of time (utilising the Planck equation) *'Nature study'*

Recalling Figure 1, 'input resources' (*i*) are clearly understood to cause the observed effect of 'output resources' (*o*) to be generated via the productivity function h of *some* process embedded in *some* productive system *somewhere* in nature. Therefore, that this scenario can act as a (performance-theory-based) model to demonstrate how nature produces all of the things *we encounter and are witness to in our daily lives* is not an

unreasonable starting proposition.

Next, it is the task of this performance-theory-based investigation to show that all of this comes about by *the engine of nature being time* and that this *time generator runs on a fuel we call energy*. Of course, time and energy are apparent basic and fundamental resources, respectively, of a productive system we can also all call *'nature'*.

Question:What was the very first 'resource' that set all of this in motion? An interesting leading question... **Answer**:

Hierarchy of Resources:

Obviously, performance theory has much to state about resources: input resources *i* and output resources *o*. However, a very simple question to ask is, 'When, where, how, etc., do all these resources come about?' Time would, of course, have to be close to an answer— simply because *all things* (e.g. productive systems and performance measures) *exist in time*. Hence, 'time' is a 'common denominator' shall we say? Nevertheless, where did time itself come from? Was there an initial input resource to the generation of time? This author suggests that the only possible answer is 'yes', there must have been an initial input resource to the first generation of time and that input resource could only be the *fundamental* resource we call 'energy'. That is, 'time' might well be a foundational resource—and even a basic resource—but time itself cannot be a *fundamental* resource. That title must go to the resource at the *base of an imagined pyramid of resources* and that resource is *energy*. That is, a pyramid of resources must exist, within which a definite hierarchy of resources must also exist. Thus, the most important resource is *energy*, possibly *followed by time*, followed by...

Question:

Is there a known and accepted physical-cum-mathematical equation that directly relates energy to time such that the situation depicted in Figure 3 might become a reality? Answer:

No. Both mathematics and physics are silent on any expression of a direct relationship between energy and time. However, there is an expressed relationship between energy and the inverse of time as given by the Planck formulation⁵:

	(Productive System)	
energy	of	time
Figure 3. Theorised natural	process	process of the production of time (from
energy)		

E = hf (11) where *f* (frequency in Hertz as in the number of cycles per second) can be re-expressed as the reciprocal of (seconds per cycle) as in the form *1/t*. That is, Equation (11) becomes E = hf = ^E, where *h* is simply the Planck constant (of direct proportionality), which makes the

Planck equation the simplest of relationships (Occam's razor) between energy and the reciprocal of time. Now, ^E can be rewritten $h(t)^{*\%}$. Therefore,

$$E = h(t)^{*\%}$$
 (12)

is the required *direct* relationship sought between causal energy E and an apparent

'equivalent' effective time of $(t)^{*\%}$.

Question:

How does $(t)^{*\%}$ in Equation (12) relate to a simple clock time 't'?

Answer:

 $(t)^{*\%} = (it)^{*\%}$ where the *i* in the (it) is not an input resource as depicted in the formulation of Equation (2), *but* the mathematical imaginary (complex) number *i* as in $i^{F} = -1$. That is, Equation (12) can be rewritten as:

$E = h(t)^{*\%} = h(it)^{*\%}$ -	(13)			
Proof of Equation (13):				
Let time	t = it			
The <u>reciprocal</u> of <i>t</i> is:	%	%		
,-				
and, on <u>normalising</u> the RHS:	% = [%] *,-
,- *,-				
giving: %- = *	- ^{,-} . Hence, —	=	—it	
-				
That is,	t = it =	−it.		
Hence, $h(t)$	$\hbar(it)^{*\%}$	$=h(-it)^{*\%}$	QED	
Thus, Equation (13) now becomes	×			
$E = h(t)^{*\%} = h(it)^{*\%} = h(-$	$(it)^{*\%}$	(14)		
resulting in	$h(it)^{-1}$	$=h(-it)^{-}\%$		
That is,	$+it \equiv$	—it		
Thus time is now seen to be a salt	raplicating resour	co That is E	austion	(14)

Thus, *time* is now seen to be a *self-replicating* resource. That is, Equation (14) indicates that once energy *E* first produces an initial time of + *it* or -it, this time itself has the ability to reproduce itself as time $\mp it$. That is,

 $\pm it \equiv \mp it$ (15)

Thus, time is (mathematically) an imaginary, universal entity of ongoing, selfreplicating natural form: time = $(\mp it)^{*\%}$ (16)

That is, through the derivation of Equation (14), Equation (16) reveals that within the productive system we call nature, an *input resource* of time *it*, through the equivalent mathematical *process of inversion* (

)^{*1} followed by the equivalent mathematical *process of normalisation*, results in the *output* resource of -it being created and forever, vice versa: That is, an input resource time of -it, through the same ongoing mathematical processes of inversion followed by normalisation, results in the output resource it, etc. This situation can be interpreted as a self-oscillating (i.e. positive feedback) productive system in which a *self-replicating time* of oscillation frequency 'f' is initially produced and thereafter continuously and forever

reproduced with frequency 'f'. This frequency is suggestive of being the same *natural frequency* of oscillation embedded within the Planck relationship of Equation (11): E = h f, with f being ^G Hertz. E Thus, time is seen to be a *naturally occurring self-replicating entity* of frequency $f = {}^{G}$ E Hertz and can be expressed mathematically by the following simple inverse relation:

singularity
$$\phi_{\pm,-} = (\pm it)^{*\%}$$
(17)

timo

where $\phi_{\pm,-} = (\pm it)^{*\%}$ also meets the condition for utility of resource, productivity of process optimality ($P_{!\#),h/} = {}^{\mu} {}^{h}_{H} = {}^{\mu} {}^{h}_{H} = 1$). The proof follows. **Proof:** If the input (i) time of $\pm it$ produces the output (o) time of $\mp it$ for all of time, then the utility of input resource $\mu = {}^{i}_{j} = {}^{*}_{j} = {}^{-1}_{j}$ and, *simultaneously*, the productivity of process $\eta = {}^{B_{-}} = {}^{*}_{j} - {}^{*}_{j} = {}^{*}_{j} = {}^{*}_{j} = {}^{-1}_{j}$. Thus giving ${}^{i}_{j} = {}^{*}_{j} - {}^{i}_{j} = {}^{*}_{j} = {}^{*}_{j} = {}^{*}_{j} = {}^{-1}_{j}$. (18)

Therefore, a naturally occurring productive system that generates self-replicating time through the agency of a time singularity has *expected unitary performance* where the input and output resources are the same. Such a system can be *classically* viewed as a positive feedback (oscillatory) system with its transfer function given by the expression:

Time transfer function = $\eta(\pm it)$ = time singularity function $\phi_{\pm it} = (\pm it)^{-1}$. That is,



Figure 4. Equivalent positive feedback (oscillator) bidirectional transfer function of time singularity $\phi_{\pm it}$

(Preliminary) Conclusion #2

Time is a naturally occurring oscillation that exhibits (as predicted) a continuous and ongoing unity of performance measurement at all times. This result occurs because the time singularity function itself (being simultaneously the utility of input resource function $(\pm it)$ *1 and the productivity of process function

 $(\mp it)$ *1) has an overall utility-productivity performance measurement expressed collectively as follows:

C: Physical-theoretical evidence of the singular nature of time (utilising the physics of the identified time singularity $\phi_{\pm it}$ itself and the subsequent time field $\pm it$ to make predictions of a universal cause-effect nature)

The structure of Equation (14), $E = h(t)^{*\%} = h(it)^{*\%} = h(-it)^{*\%}$, shows that energy *E* and time *t* are related through the *Planck parameter h* and hence, the *Heisenberg uncertainty principle* can be applied in giving physical meaning to Equation (14).

In particular, if time ϕ_0 were to be defined to be that *very specific time event* at which the time singularity $\phi_{\pm it} = (\pm it)^{-\%}$ first comes into existence—as shown in both Figure 4 earlier and Figure 5 later (i.e. as time *t* approaches the very specific origin value of zero, the energy

associated with that event is, therefore, effectively unlimited)—then the unlimited oscillatory time field $\pm it$ must also *instantly emanate* from the initial time singularity event itself $\phi_{\pm it}$ (at $t = 0 \oplus \phi_0$. That is, the initiation of time and its associated time field generation is now considered the result of the *natural productivity action of an initial point-in-time singularity productive system designated*

$$+it (at t=0) \triangleq \emptyset$$

Øo

Figure 5. The origin of time (Ø0) at a very specific 'point' in time (marked by •)

Furthermore, as illustrated in Figure 6, the origin of time \emptyset_R at \bigcirc marks the action in time of the initial time singularity event $\emptyset_{\pm,-} = (\pm it)^{*\%}$ that subsequently results in the ongoing generation (*projection*) of an unlimited number of omnidirectional field timelines

 $\pm it$ (i.e. a time field) oscillating into and out of \bigcirc and, continuing to do so, forever.



Figure 6. Omnidirectional* time field $(\pm it)^{*1}$ initially projected from the origin of time singularity (\emptyset_0) and then oscillating at frequency f throughout time as the ongoing action of the time singularity $\emptyset_{\pm it} = (\pm it)^{*1}$

Equation (17) for time singularity $\phi_{\pm,-} = (\pm it)^{*\%}$ can also be interpreted from a simple performance theory perspective. That is, the time singularity function $\phi_{\pm it} = (\pm it)^{*\%}$ clearly is the equivalent productivity transfer function h of the natural time oscillator itself, as illustrated in Figure 7:



Figure 7. Productive system model of the time singularity $[\phi_{\pm it} = (\pm it)^{*1}]$

* Special note: Omnidirectionality effectively means no two individual timelines can ever be truly observed to run parallel to each other.

Such timelines constitute the time field $(\pm it)^{*\%}$. Because each timeline is able to support the existence of (productive system) entities of form, for example, $\pm i\chi$, these timebased entities are expected to exhibit the following real-time behaviour:

(19)
$$\begin{bmatrix} i\chi = (\] & -i\chi)^{*9} \\ -i\chi = (\ i\chi)^{*9} \end{bmatrix}$$

That is, an entity on timeline +it is exactly the same entity on timeline -it. This is shown in Figure 8, which illustrates the existence in time of entity $(\pm i\chi)$ ^{*%} on its $\pm it$ timelines. Performance of entity $(\pm i\chi)$ ^{*1}

Any performance measure of $(\pm i\chi)$ ^{*%} on timeline $\forall \phi_R \phi_{,-}$ can now be visualised as shown in Figure 9: ϕ_{-it}



Øit

Figure 8. Emergence of bidirectional timelines $(\pm it)^{*1}$ from time singularity $(\phi_{\pm it\#0})$ 'enabling' the existence of entity $(\pm i\chi)^{*1}$ +

+ 'enabling' as in *defining entity* $(\pm i\chi)$ ^{*%} 's existence in time $(\pm it)^{*\%}$ (as being equivalent to 'occurring on timeline $\pm it$ ').



Øit

Figure 9. Performance of entity $(\pm i\chi)$ ^{*1} on timeline $(\phi_0 \phi_{it})$

Here, the performance of the entity $i\chi$ is depicted as

Ø0

 $"P""!^{i}(\boldsymbol{i}\chi) = \mu"^{i}.h"^{i} \qquad (20)$

and the *sequencing* of the utility μ and productivity h functions represent the *causality* relationship between utility and productivity and the forward arrows **(B)** above μ and h reflect the *directionality of timeline* (*directive*) $\overrightarrow{\phi}_{R} = \phi_{,-}$. Next, because utility and productivity functions are obviously functions of time ($\pm it$), and recalling Equation (3): \mathbf{i}

 $(\eta)^{-1} \triangleq \mu = (3)$

0

Equation (20), "P""! $(i\chi) = \mu$ " $(i\chi)$ = μ " $(i\chi)$ can now be rewritten as follows:

$$P^{"""!}(i\chi) = \mu^{"}(it).h^{"}(it) = (h(1, it)).(\mu^{(1,it)}) = [h^{"""}(it).\mu^{"}(it)] = [h^{"""}(it).\mu^{"}(it)]^{*1}$$

and, because any function of $(\pm it)^{*}$ is a function of $(\mp it)$

 $P^{"""}_{!}(i\chi) = \mu^{"}(it).h^{"}(it) = [h^{"}(-it).\mu^{"}(-it)]^{*\%} = [h^{-"} . \qquad \mu^{-}]^{*\%} = P^{-""}_{T}^{""}(-i\chi)$

That is, the performance measurement in the direction of -it is as illustrated in Figure 10: ϕ_{-it}

 $(P)_p)(-i\chi)$

Figure 10. Performance of entity $-i\chi$ on timeline ($\phi * \pi$

This is now expressed as

$$-h^{-}$$
". μ^{-} " = P^{-} "!""(- $i\chi$) (21)

Again, the *sequencing* of the utility μ function being precedent to the productivity h function represents the *causality* relationship between utility and productivity. The (now) backward arrows \leftarrow (above μ and h) indicate the particular *directionality of the timeline (directive)* ϕ_{*it}

øo and hence, the *local time* circumstance in which the performance measurement is to

Ø0

Ø0)

be made. Dirac pair

 $i\chi$ and $-i\chi$ are now understood to be two (equivalent but) opposite (conventional) charged (vector) 'states' of *the one entity* $(\pm$ ^{*%} in time $(\pm it)^{*\%}$ (and, can and will be so referred to as a 'Dirac pair' in the $i\chi$) remainder of this article⁶). Therefore, the following statement is now claimed to be true of any time-based entity $(\pm it)^{*\%}$ in a time-singularity-based universe. (Preliminary) Conclusion #3 *% on timeline øo øit is the exact same as that of The performance of entity $(+i\gamma)$ its Dirac pair $(-i\gamma)$ *% on timeline $\oint *it$ øo. That is, $P^{"""!}(i\chi) = P^{""!"}(-i\chi)$ (22)Time field directives and quanta ^{*%}as previously shown on the timeline Entity $(i\chi)$ øit of Figure Ø0 8 (and, of course, its 'Dirac twin' $(-i\chi)$ ^{*%} on the same timeline ϕ_{*it} ϕ_0) can now be described more fully by the use of a *time frame* of form (*Alpha* \propto *Beta* β Gamma γ) where α , β , γ are simple scalar quantities (registered by, for example, an 'Einstein clock') and applied to the depth, width and height 'directives' of entity (± iγ) *% Figure 11 shows the proposed time-frame set-up of entity $(i\chi)$ *% on timeline ϕ_R - ϕ_{-} . In particular, α , β , γ are now formally defined as $c \triangleq$ _____ quantum of directive **depth** (i.e. <u>number</u> of cycles per second of depth) <u>quantum</u> of directive **width** (i.e. <u>number</u> of cycles per second of width $\beta \triangleq$ $\gamma \triangleq \underline{\text{quantum}}$ of directive **height** (i.e. <u>number</u> of cycles per second of height) Hence, in combination with the dimensionless unit directives $(\pm i, \pm j, \pm k)$, the $(\propto \beta \gamma)$ quanta measurements are identified as β = time-width of $(\pm i\chi)$ *% means height of measured in $(\pm \alpha i t)$ seconds,

= time-height of $(\pm i\chi)^{*\%}$ measured in $(\pm \gamma kt)$ seconds γ

 $(\pm\beta jt)$ seconds and, (24)



Figure 11. Time frame of entity $(\pm i\chi)$ ^{*1}on timeline $(\phi_0 \rightarrow \phi_{it})$

Here, the universal measure of time $\pm it$ is defined to be Universal measure of time $\triangleq [(\pm it)^{*\%}] =$ 'seconds' (25)

Thus, parameters α , β , γ are simply the clock counts (quanta) associated with the time field description of the depth directive of $(\pm i\chi)^{*\%}$, the width directive of $(\pm i\chi)^{*\%}$ and the height directive of $(\pm i\chi)^{*\%}$, respectively.

Last, if the time-frame description of $(\pm i\chi)$ ^{*%} is expressed as (a b j), then that of its Dirac twin must be (-a - b - j), simply because, again, (a b j) *are* ±*it* based entities (termed 'directives') such that, as per Equation (19):

$$\begin{bmatrix} i\chi = & (\\ - & \\ \end{bmatrix}^{-i\chi}^{*\%}$$
(19)

giving, and meaning

$$(a b_{i}) = (-a \begin{bmatrix} -b - i \\ - \end{bmatrix} \begin{bmatrix} -b - i \\ - \end{bmatrix} \begin{bmatrix} *\% \\ (26) \\ (-a - b - i \end{bmatrix}$$

$$(a b_{i}) = (a b_{i}) \begin{bmatrix} *\% \\ - \end{bmatrix} \begin{bmatrix} -b - i \\ - \end{bmatrix} = (a b_{i}) \begin{bmatrix} *\% \\ - b - i \end{bmatrix}$$

(Preliminary) Conclusion #4

Equation (26) is the *effective embodiment of all preliminary conclusion statements made thus far*. Therefore, it is noted that when treating nature as a time-based productive system, *any experiment* with such a system should at all times and in all circumstances clearly demonstrate the validity of Equation (26), as explained next.

D: Experimental evidence of the singular nature of time (causality experiments involving #1 [mirror inversion], #2 [film inversion] and #3 [positron annihilation])

To test the claim that Equation 26 must be true in all circumstances—that is, that all entities are of the singular nature of time and, therefore, $i\chi(a \ b \ i \)$ and $-i\chi(-a \ -b \ -i \)$ should always co-exist in time—the following simple experiment is proposed.

Using the set-up of Figure 11 (as a guide), let an entity $(\pm i\chi)^{*\%}$ exist in time on timeline ($\emptyset_R \quad \emptyset_{,-}$) so that it has all positive attributes of (a b j) seconds. In the experiment that follows, this entity is to become the *self-observer* of the *effects* of its own causal actions (*causes*), all of which are within a singular (i.e. one off only) inertial frame of reference. That is, this experiment is to be *fully self-contained* as it only involves a *single observer observing only the effects of self-actions* (*self-causes*)⁺.

Further, the same single observer-entity can also be given *substance* by declaring its *physical* attributes to be (a b j), which are (therefore) to be measured in units of the *metre*.

This is easily done by recognising that $(a b_i)$ in metres is simply $(a b_i)$ in seconds <u>times</u> 'c' (speed of light as measured in the <u>same inertial reference field</u> in which a b and i are defined and measured). That is, $(a b_i)$ in metres = $(a b_i)$ [in seconds] x c [in ^{metres}]. This means that $(a b_i)$



 $(\pm\beta jct)$ metre and,---- (27)

 γ = spatial-height of $\pm i\chi$ measured in $(\pm \gamma kct)$ metre.

Thus, quanta a, b *and* i *are all still simple, dimensionless numbers (counts)* registered on the Einstein clock, but the amount of time recorded is now the amount of time *light* takes to respectively traverse $i\chi$'s depth (a), width (b) and height (i) spatial dimensions.⁺

Causal Experiment #1 (mirror inversion)

Figure 12 shows the object $(\pm i\chi)$ ^{*%} of interest (now designated as 'm') located on a single timeline along with a simple plane mirror. Object *m* is shown to be a three-dimensional entity with attributes of depth (a), width (b) and height (j). The state description of *m* is defined to be (a b j). Hence, *m* situated in front of the mirror will cause an image $m_{\%}^{\wedge}$ to be produced in the same mirror.

Note: Figure 12 represents a very simple, fully self-contained 'cause' (m) – 'effect'





Einsteinian-type 'special' relativity

effects play any part in the design/execution and, hence, the reporting of results claimed for this experiment. Also, it is noted that spatial *dimensionality emerges out of time* as per Equation (27).

+j β

The Mirror Experiment: To make the situation more relatable to an actual real-life experience, the experiment will be carried out with the help of an 'assistant' (called 'The Captain' or more simply 'TC'), who is to act as the real entity ' $i\chi$ ', and is described as m (a b j) in the course of this experiment.

Next, many Exhibits are presented, which capture the key moments during this experiment. The Exhibits are presented in the same time-order as the events that unfolded in the execution of the experiment and represent a presentation style that facilitates its replication by any reader of this article who may want to personally conduct this experiment in part or in full to verify any or all of the reported results.

(As for the equipment required, all that is needed to conduct the experiment are two simple rectangular or square planar mirrors and some sticky tape to facilitate the edge-joining of the two mirrors, as demonstrated later in the experiment. An 'equivalent TC' should be used to position in front of the mirrors and be similarly 'marked-up'/labelled and used as shown in the following Exhibits).

Exhibit A1 shows the defined measure of depth (a) of TC ($i\chi$) and is designated m(\propto).

Exhibit B1 shows the corresponding measures of width (b) and height (j) of TC and are collectively designated m(β γ).

Exhibit C1 shows two views of the primary image $m_{\%}^{\wedge}$ as formed and reflected in the mirror. One can see (in the image) that both a and b have been reversed, whereas i has remained upright and has not been reversed. Sensibly, we can describe image $m_{\%}^{\wedge}$ as a primary image of m and give it the description $m_{\%}^{\wedge}$ (-a -b i). The prime ' is used to remind that we are dealing with an 'image'.



^ (-∝ -**β**

 γ) <u>Exhibit C1</u>: (two views of) m_1

 $m^{\circ}_2 (\propto -\beta)$ Exhibit D1:

Y)





Exhibit E1: m^{3} ($\propto -\beta -\gamma$)

Exhibit D1 shows 'TC' now standing aside the mirror. Again, from the image, it can be observed that only b has been reversed and not a and j. This secondary virtual image is

designated $m_{\rm F}^{\rm o}({\rm a}-{\rm b}_{\rm j})$. Exhibit E1 is the third of the three possible images that can be formed by m being in front of a single mirror*. Here, the tertiary image $m_{\rm a}^{\rm o}({\rm a}-{\rm b}_{\rm l}-{\rm j})$ is formed. That is, the virtual image shows that both b and j have been reversed.

Summary of results obtained thus far: States table (Table 1)

An informative way of considering (and, simultaneously, summarising) progressive results is to use a 'states' table. Table 1 is such a table. It shows the status of eight states, labelled State $0, 1, 2, 3 \dots 7$.

The states are used to describe each object and image state, and since we are using three (3) parameters a ,b and j and each individual parameter can be reversed (i.e. have one of two directions, \pm), the greatest possible number of combinational states will be $2^a = 8$ states.

The initial state '0' is assigned to the physical entity TC (m) along with the understood (signed \pm) status of each of TC's quanta, recorded as in the appropriate a, b, j columns as follows: +1 for no +1 or -1 reversal, and -1 for reversal.

1. Progressive states: Causai Experiment #1 (mirror inversion)										
<u>State</u> <mark>0</mark>	<u>Description</u> <mark>m</mark>	<mark>⊥</mark> +1	<u>b</u> +1	<u>a</u> +1	<u>Description</u>	<u>State</u> <mark>0</mark>				
1	(X)	1	1	-1		1				
2	m F^	1	<mark>-1</mark>	1		2				
3	m %^	1	<mark>-1</mark>	-1		3				
4	(X)	-1	1	1		4				
5	(X)	-1	1	-1		5				
6	ma^	-1	<mark>-1</mark>	1		6				
7		-1	-1	-1	<i>m</i> {	7				

Fabla 1	Progracei	vo statos.	Courol F	vnorimont	#1 6	mirror	invorcion)
able 1.	Tugicasi	re states.	Causal	ахрег ппени	π π (1		mversion)

* since Figure 12 declares the wavef	ont propagation space to be three- dimensional.	,
Therefore, the first of the generated i	mage states, primary image $m_{\%}^{\ }(-\alpha -\beta$	j), is shown in
Table 1 as State 3:		
	1 -1 -1	

The second of the generated images, secondary image $m_{\rm F}^{\, \prime}(\alpha$ -β), is i shown as State 2:

1	<mark>-1</mark>	1	

-1

) is shown to be State 6:

Question:

What are the (unfilled) other states in Table 1 and how can they be generated?

-1

The third tertiary image $m_a^{*}(\alpha)$

Answer:

First, it is noted that the remaining unfilled states as seen under the header highlighted as:



are States 1, 4 and 5 marked with an (X). These states number three in all—the exact same number of states we have so far found, which all happen to be b -directive reversed states.

[Note: State 7 is not considered 'empty' at this stage as it is expected to be occupied by an 'equivalent' entity form m; see 'Special Note on State 7' later in this article for a fuller explanation]. of

Hence, we are immediately seeking to identify the three remaining unspecified states 1, 4 and 5 (X) that should all have a positive (i.e. non-reversed) b in their description.

Question:

Why do all the remaining unspecified states 1, 4 and 5 need to have a specified, nonreversed b in their description?

Answer:

This '+b' specification is a direct consequence of the fact that Table 1 is also a table of vector quantities. Note: Entities a, b, j [each initially defined as per Equation (23)] are, in fact, entities with a *magnitude* (i.e. quantum) of value a or b or j but also (now) have a signed *direction* or 'character' designated as '+' or '-'.

Hence, technically, entities a .b .; are simply the measured magnitudes only (i.e. quanta) of *vector* state quantities to be further referred to later in this article as 'directors/directives'. However, before beginning the search for the 'missing' three +b-signed directive images, there might be the following query. **Ouestion:**

What causes the width-directive β to be reversed in the first place?

Answer:

Images in mirrors are formed by ambient light scattering off an object (TC, in our case) and propagating as an effective two-dimensional (2D) plane wave towards the reflecting mirror. This plane wave strikes the mirror at an angle of incidence and is reflected back at the same angle for an image to be formed and seen.

For a single plane mirror, Figure 13 shows a simple schematic of the plane wave striking the mirror at 90^R and then being reflected back at the same angle (90^R), for

a total

back as

of the incident plane wave is reflected

in the

180⁰ turn around of b (i.e. the

reflected plane wave). It is this reflected plane wave that has been captured by the camera as shown in the bdirective reversed Exhibits C1, D1 and E1.

Hence, in order to generate virtual images that do not have b -reversal, we need to effectively introduce an additional 180^R phase shift (in the b-*directive* of the incident travelling wave) to ensure the 'turn around' angle effectively becomes $180^{R}+180^{R}=360^{R}\equiv$ 0^R or equivalently no reversal at all (which is exactly what we wish to achieve if b is not to be reversed).



Figure 13. Simple refection of plane wave off single plane mirror (i.e. 180⁰ turnaround of incident b to -b)

Therefore, an equivalent-extra 'single-mirror' reflection is called for, but we will have to introduce it in such a way that our non-reversing b-plan will work. The solution?

The Solution

First, it is noted that the β -directive of m is reversed in all of the image states of m generated thus far, $m_{\%}^{\wedge}$ $(-\alpha - \beta_i), m_{\rm F}^{\wedge}(\alpha)$ - B) and $m_a^{(\alpha)} - \beta$), and is being highlighted — i i as -1 in Table 1. The solution to generating images with the β -directive NOT reversed is to extend the propagation path of the initial travelling wave and then introduce an additional required 180 ^R phase shift to this travelling wavefront. This can be done by causing the incident 2D wavefront to move *orthogonally** to its normal forward direction of propagation and be returned in a two-step procedure, as shown in Figure 14.

Two plane mirrors (set 90^o edge - joined to each other) are and placed at 45° angle to the incident, forward-propagating wavefront

^{*} This effectively allows in-line (i.e. 'line-of-sight') information within the 'Lorentz' 2D travelling wavefront to be preserved.



The arrangement in Figure 14 is seen to introduce an extension to the forward propagation path of the initial travelling wavefront by *diverting the wave front by an extra* 90^R *reflection* followed by a *second* 90^R *reflection* that returns the propagating wave front with the required non-reversed b. Hence, in this study, this technique is called 'b*eta-shifting*'.

The circumstance shown in Figure 14 can be more clearly seen by reference to Exhibit F1. Exhibit F1 shows TC standing directly in front of and facing the two single planar mirrors that have now been joined vertically (edgewise) and angled 90^R to each other. These mirrors, in turn, are angled at 45^R to the incident travelling wavefront. The image is seen by looking at the intersection between the two mirrors. This 'split-mirror' image is a *true image* of TC. The image is claimed to be a true image because the β directive has remained true to

that of $m(a \ b \ j)$.

Hence, the descriptor given to such an image is $m_{\%}^{h} (-a \ b_{b})$. The prime ' indicates that this is again an image, and the subscript 1T indicates that the image is a primary (1) and a (T)rue image. The set of directives

 $(-a \ ^{b}_{b} i)$ also reinforces the fact that the image is True by the b descriptor now being designated as b

b_b (note that the nomenclature for describing images is now complete).

Alpha(a), Beta(b) and Gamma(j) - shifts:

Just as Exhibit F1 demonstrates the generation of a Beta(b) - *shifted*, primary true image $m_{\%}^{h}b(-a b_{b})$, Exhibits G1 and H1 demonstrate the corresponding generation of an Alpha(a) - *shifted* secondary true

image $m_{\rm F^b}(-a \, {}^{\rm b}_{\rm b};)$ of *m* and the *Gamma*(j) - *shifted* tertiary true image $m_{\rm a^b}(a \, {}^{\rm b}_{\rm b}-i)$ of the same *m*. These results are now entered into the states table as follows:

Table 2 I	Indate of 1	nragressive st	ates: Caus	al Exnerim	ent #1 (mirror	inversion)
1 abic 2. U	puate of	progressive si	ales. Caus	аі Елрегіні			111 V CI SIUII <i>)</i>

State	Description	i	b	а	Description	State
0	m(abi)	1	1	1		0
1	<i>m</i> ‰ [^] ь(-a ^b ьi)	1	1	-1		1
2	$m_{\rm F}^{\rm b}(-a_{\rm b})$	1	1	1		2
2	m _F [*] (a-b i	L	-1	ľ		2
3	<i>m</i> %^(−a − k) 1	-1	-1		3

4	m _{ab} ^ (a b _b -j)	-1	1	1	4
	- ?????????????????	-1	1	-1	5
6	ma^(a − b − j)	-1	-1	1	6
7		-1	-1	-1	7

Table 2 shows that States 1 and 4 now have true images assigned to them as follows:

True images $m_{\%}^{h}b(-a \ b \ b)$ and $m_{F}^{h}b(-a \ b)$ are both assigned to State 1.

True image m_{ab} (a ${}^{b}_{b}$ - j) is assigned to State 4. Further, ???...??? denotes that no image has yet been generated that corresponds to State 5.

<u>Exhibit F1</u>: m_{1T}^{\wedge} (- $\propto \beta_T \gamma$)

<u>Exhibit G1</u>: $m_{2T}^{\hat{}}(-\propto \beta_T \gamma)$





Exhibit H1: m^{3} T ($\propto \beta_T - \gamma$)

However, what is noticeable in Table 2 is that when we apply Equation (26),



to the results already recorded thus far in Table 2, the following updated states table, Table 3, is revealed, which shows that when Equation (26) is applied to the left-hand side of the Table 2 results, a *complete*

complementary set of inverse images is generated, which can be causally ascribed to an equally productive entity of inverse form: $i\chi = (i\chi)^{*\%}$.



That is, given that $i\chi$ was designated as 'm' at the beginning of the mirror experiment, $-i\chi$ can now be designated m{ at the end of the mirror experiment, as Table 3 shows.

Therefore, this implies that not only can m (TC) generate primary, secondary, tertiary *and* a True image of itself, but also *m*'s *Dirac twin m*{ (*in real time* and, simultaneously, theoretically residing on its own *-it* timeline), is performing in the *exact same way as m*— such as looking into a mirror, taking photos as *his* experiment progresses and progressively recording results in *his* Progressive States Table—all at the *same time as m*. That is, both *m* and *m*{ are seen to perform identically and instantaneously at the same time through the

agency of the inverse real time transfer function of the singularity of time $\phi_{\pm it} = (\pm it)^{*1}$.

Hence, it is only through the agency of the time singularity that all octant states of Table 3 are now shown to be occupied by m's and m{'s virtual and true images—all, except for State 5 and its complementary inverted State 2. These states remain empty thus far and are yet to be explained.

Hence, with respect to all identified *occupied* states in Table 3, there is an apparent real-time *complementarity* of performance between entities m and m. However, it may be recalled that this is precisely what was predicted earlier [see Equation (10)] and is now restated in the performance theory format as Equation (22),

 $"P""! \stackrel{\rightarrow}{} (i\chi) = \stackrel{\leftarrow}{} P""!""(-i\chi) \qquad (22)$

and hence, should *not* come as a surprise.

Last, a comment on the *unassigned* State 5 and its *inverse*, State 2, is now in order. As Table 3 shows, no image of either *m* or m{ (virtual or true) was found to occupy any such state. However, it is noted that for '*m*' to 'travel' or be 'transformed' from State 0 into State 5, *m*{ *similarily and simultaneously needs to 'travel' or be 'transformed' from* State 7 *to a*



(*True*) entities if and whenever they transition to State 5/2. (Note: The role of States 5/2 in Table 3 will be further commented upon in detail in the section in which Experiment #3 is presented and discussed later in this article.)

Conservation of chirality in the True images of the mirror experiment

(Noether's theorem and Mobius action)

Last, it needs to be shown that the $\alpha\beta\gamma$ -shifts used to generate true images of m/m{ in the mirror experiment also serve to conserve chirality in the time-singularity process of inversion. To demonstrate this, use is made of the marker as shown in Figure 15:



Figure 15. Clockwise chirality marker β_{υ}

This marker simulates TC performing a simple right-hand motion in the clockwise direction. This 'motionmarker' can then be traced throughout each step of a repeat process of the mirror experiment. Thus, as with the original set of Exhibits A1–H1, the repeat experiment with the chirality marker is shown as matching Exhibits A2–H2.

This chirality marker was attached to TC as shown in Exhibits A2 (TC facing) and B2 (TC turned away). The β symbol in the states table description of images is now changed to reflect the chirality involved in generating and reporting such images, that is, β_{υ} -

 β o and $\beta_{g \cup}$.

To start off this extension of the mirror experiment, the new 'chiral-description' of *m* in State 0 is now given as $m(a \qquad \beta \cup \qquad i \qquad)$ as seen facing, as in Exhibit A2 and as $m\{(-\alpha -\beta \cup \qquad \gamma)$ as seen facing away, as in Exhibit B2.

Exhibit A2: $\overline{m}(\propto \beta_{\cup} \gamma)$

<u>Exhibit B2</u>: *m*{ (-∝ -β ∪

y) TC K-01 a The the to the Exhibit B2: $m(-\propto -\beta_{\odot} \gamma)$ <u>Exhibit A2</u>: $m (\propto \beta_{\odot} \gamma)$ $m\%^{}$ (-a βσ TC the only and Exhibit C2: $m'_1 (-\propto -\beta_{\circ} \gamma)$ (a Exhibit D2: $m'_2(\propto -\beta_{(5)} \gamma)$ third that **Exhibit C2:** n_1^{\wedge} (- \propto - $\beta_{\cup} \gamma$) $-\beta_{\rm U} \gamma$

Exhibit C2 shows again standing directly in front of single plane mirror. primary image $m_{\%}^{^{\circ}}$ reflected in mirror can be seen have both the a and βυ quanta directives reversed, whereas j has remained upright. Therefore, we can describe the image as the *primary* virtual image of *m*, given by the description $m_{\%}^{\circ}$

i). Exhibit D2 shows now standing aside mirror. Again, this image shows that β υ has been reversed, and not a j. This *secondary* virtual image is designated $m_{
m F}$ - βσ). Exhibit E2 is the of the three possible images can be formed by *m* <u>Exhibit D2</u>: \overline{m}'_2 (\propto again being in front single mirror. Here,

of a

 $m_{a}(a - \beta \sigma - i)$ the *tertiary* image is formed. That is, the virtual image shows that both b and; have been reversed.

Exhibit F2 shows TC standing directly in front of and facing the two single planar mirrors again joined vertically (edgewise) and angled 90^R to each other. These mirrors, in turn, are again angled at 45^R to the incident travelling wavefront. The image seen reflected in the resulting 'split mirror' is a True image of TC. The image is again claimed to be a True image because now the β_{υ} directive has remained true to that of Thus, the descriptor given to the image is $m_{\%}^{h}$ b $\beta_{g \cup}$ j). The m(a βυ). (-a)i prime ' indicates that this is again an image, and the subscript 1T indicates that the image is primary (1) and a (T)rue image. The set of directives (-a β_{gU} j) also reinforces the fact that the image is True by the β_U descriptor now being designated $\beta_{g\cup}$.

Exhibits G2 and H2 demonstrate the corresponding generation of the Alpha(a) - *shifted* secondary True image $m_{\rm F^{h}b}(-a \beta_{\rm g \cup})$ of m and the Gamma(i) - *shifted* tertiary True image $m_{a}^{b}(a \beta_{g \cup} - j)$ of the same *m*. These results are tabulated in Table 4.

State	Description	i	b	а	Description	State
0	m(a βಲ i)	1	1	1		0
1	$m_{\%}^{h} b(-a \beta_{g \upsilon} i)$ $m_{F}^{h} b(-a \beta_{g \upsilon} i)$	1	1	-1		1
2	$m_{\rm F}^{\rm A}({\rm a}-\beta_{\rm G})$	1	-1	1	X{(a-βσ i)	2
3	<i>m</i> ‰^(—a — βரு)	1	-1	-1		3
4	m _{ab} ^ (а βgʊ-j)	-1	1	1		4
5	X(–a βυ – i)	-1	1	-1		5
6	ma^ (a -βυ- i)	-1	-1	1		6
7		-1	-1	-1		7

 Table 4. States table of causal chirality (Experiment #1: mirror inversion)

Again, when Equation (26) is applied to the left-hand side of the Table 4 results, a *complete complementary* set of inverse images is generated as shown in Table 5, which again are causally ascribed to an equally productive entity designated m{ and of form $i\chi = (i\chi)^{*\%}$.



Exhibit G2: $m^2 T (-\propto \beta_T \cup \gamma)$

Exhibit H2: m^{3} T ($\propto \beta_{T\cup}$ - γ)

Table 5. States table of causal chirality (Experiment #1: mirror inversion)

State	Description	i	b	а	Description	State
0	m(a	1	1	1		0
	etaບ					
	i)					
	m‰ [^] b(-a βgυ j)					
1		1	1	-1	m{a^ (−a	1
	m_F^b(-a βg⊍j)				βυ i)	

2	$m_{ extsf{F}}^{}(extsf{a} - eta_{ extsf{o}};$)	1	-1	1	{Х(а—βσ i)	2
3	m‰^(−a – βʊj)	1	-1	-1	<i>m</i> {ab^ (-a−bbʊ ;)	3
4	$m_{ m ab}$ ^ (a $eta_{ m guebda}$ -;)	-1	1	1	m{%^(a βυ−i)	4
5	X(–a βυ – i)	-1	1	-1	m{F [^] (−a βυ−i)	5
6	ma^(a −βʊ−;)	-1	-1	1	m{բ^ь(aーbьσ -j) m{%^ь(a ーbьσ -j)	6
7		-1	-1	-1	m{(−a −b σ−j)	7

Therefore, Table 5 shows that not only can m (TC) statically generate (-b) primary, secondary, tertiary and

a (^b_b) True image of itself, but also can *dynamically* generate

primary, secondary, tertiary and a (β_{gU}) True image of itself. Further, in both cases [i.e. (b) $(-\beta \sigma)$ and (β_{\cup})], *m*'s Dirac twin m{ (in real time and simultaneously residing on the **-it** timeline) is performing in the exact same way: looking into a mirror, taking photos as his experiment progresses and progressively recording results in *his* equally dynamic (i.e. $-\beta_{\mathcal{G}}$) progressive states table. (Preliminary) Conclusion #5

 $[aka: -i\chi, m\{(-a - b \ \sigma - i)\}$ does exist in nature, then the results of the If the entity TC mirror experiment show that its behaviour (performance) will always (in every way and circumstance) perfectly match that of TC. This result can only come about if time itself is of a time singularity of form: $\phi_{\pm,-}$ $=(\pm it)$)*% State 7 in

'Special Note on State 7' [i.e. proof of the reality of entity $m_{\{(-a)\}}$

i

TC (*m*) is, of course, a real entity and is described by State

βυ

b то — i).

0 (in Table 5) as entity m(a)

Now Exhibit I shows (as with the previous experiment's Exhibit B2) TC facing away from the viewer (into his forward-facing a -direction):



Х a - direction axis (into page)

Exhibit I: TC m(a **В**ъ) facing away into his a -direction i TC can now be rotated forward 90° about his b -axis as shown in Exhibit J:



Exhibit J: TC rotated forward 90⁰ about his b -axis

In addition, rotating TC a further 90⁰ about the b-axis results in the complete inversion of TC, as shown in Exhibit K:



Exhibit K: TC completely (physically) inverted as $m\{(-a)$

That is, Exhibit K shows TC to have been completely (physically) inverted again from an entity m(a

occupying State 0 in Table 5 into entity $m\{(-a)$ βv) -i i) occupying State 7, where $(\beta \upsilon)^{*\%}$ becomes . Thus, entity $m_{\rm f}$ is as real a physical entity as is [i.e. proof of the reality of entity $m\{(-a$ i) is, therefore, now claimed in this study.]

Note 1: TC can be similarly equally rotated in the reverse -180° direction about TC's b-axis, and the result will be the same. In this article, these actions are called a $+180^{\circ}$ half Noether turn' in that the apparent equivalent rotational symmetry within the time singularity simply maintains the angular momentum of the (and as per Noether's theorem), and m is angular momentum equivalently transforms entity *m* into *m*{ back into that of *m* on, again, transformation through the time singularity.

Note 2: The same conservation of angular momentum result (through the now apparent equivalent symmetry property of the time singularity) also comes about by adopting a 'Mobius' type approach to rotations. That is, $^{*\%}$ = $(\pm it)^{*\%}$ is not only equivalent to the 'Noether $\pm 180^{\circ}$ half-turn' as the singularity action $(\phi_{+,-})$ above, but also is equivalent to a Mobius-strip type action also in and about the point singularity itself. This is again demonstrated by starting with TC m(a)βυ facing away) i into his a direction as per Exhibit L:



Exhibit L: TC m(a

Х

a - direction axis (into page)

direction axis

т.

TC can now be rotated a full $+180^{\circ}$ about illustrated in Exhibit M:

Exhibit M: Result of TC rotated When followed by a further $\pm 180^{\circ}$ axis.



)

i





Figure 16. Simple projection of film strip images on to a viewing screen

Figure 16 shows the projector (the *productive system* in this experiment) fixed in space and positioned just below the film strip. The projector is to operate in real time ϕ_0 to Time (+*it*) and is deemed to have a productive transfer function ('projection') of η ; where η ; is the *projection* of the *nth frame of the film strip onto the viewing screen*.

In practice, this (pseudo 'thought') experiment does not need the projector, per se, but just a simple set of Mylar (plastic) frames to act as a short-length film strip. The film strip consists of just seven time frames and is prepared as shown in Exhibit A3. Each frame of the film is shown to be an individual piece of Mylar measuring 3 cm height by 6 cm width and *each film frame can be handled independently of all others* (i.e. the 'film' has effectively been 'cut' into its individual frames).

Exhibit A3 shows an observer *m*(a b_i) witnessing the projection of each image onto the screen in the *technological order* of the projection/screening time events, as follows:



Exhibit A3: Film strip of seven frames projected in the technological sequence Frame 1 to 7, progressing (vertically upwards) in time from \emptyset_0 to Time + it [i.e. observer $m(a b_i)$ sees the film strip with \propto , β and γas normal] Thus, the observer sees the progressive action of the film in which a cup moves to the left, topples over the edge of a table, falls and smashes into pieces on hitting the floor. Now, the film is to be progressively 'inverted' as follows: Starting with Frame 1, flip it over horizontally. This has the effect of reversing the \propto -directive of the frame. Do likewise for each of the remaining frames but ensure that the technological sequence Frame 1 ... 7 is strictly maintained.

Next, the β -directive of each frame is reversed, followed by the progressive reversal of the γ -directive. The result of the \propto , β and γ -directive reversals is shown in Exhibit B3, which shows the situation in the reversed-time, reversed-space domain of (-a - b - j). What we see when we examine Exhibit B3 is the bizarre situation of the cup rising from the floor, reassembling itself and falling 'upwards' relative to the edge of the table to finish landing up on the table. *This is obviously NOT what we saw in Exhibit A3*!



Exhibit B3:Film strip of same seven frames projected in the technological sequenceFrame 1 to 7,progressing (vertically downwards) in time from Ø0 to

Time - *it* [i.e. observer sees $m\{(-a-b) = i\}$ the film strip with \propto , β and γ all inverted] However, for us to *understand* what the inverted observer $m\{$ in the domain $(-a - b) = i\}$ sees, we have to either transform our (a b i) domain eyes into (-a-b) = i

domain eyes, or vice versa, transform (-a - b - i) domain eyes into (a b i) domain eyes. Fortunately, we have already seen we can make the necessary transformation using either the double $\pm 180^{\circ}$ Mobius action or the single $\pm 180^{\circ}$ Noether half-turn action to make the necessary space-in-time transformation.

Electing to use the simpler Noether half-turn approach, we can rotate the (-a - b - i) domain of Exhibit B3 through either a 180° clockwise or -180° anticlockwise (Noether) half rotation as shown progressively in Exhibit C3 and Exhibit D3

What we now see in Exhibit D3 is what the inverted observer $m\{$ sees in Exhibit B3. On comparing Exhibit D3 with Exhibit E3 side by side, we now see that the *lived <u>experience</u>*

-i of in Exhibit D3 is now exactly the same lived experience of $\beta \gamma$ of

Exhibit Thus,

A3. $m(\propto \beta \gamma) \text{ and } \overline{m}(-\alpha - \beta - \gamma)$ between domains information content and conserved through the time singularity $\phi_{\pm,-}$.

information flows are = $(\pm it)^{*\%}$

m{(−a−b

(Preliminary) Conclusion #7

The time singularity function $\phi_{\pm it} = (\pm it)^{*1}$ allows for the immediate and accurate transfer of all real-time cause–effect (causal) and technological sequencing information between time domains (+*it*) and (-*it*) at all times (and in the *most energy-efficient* manner).



Exhibit C3: Exhibit B3 rotated 90⁰ clockwise







Exhibit E3: Exhibit A3 (pg 49)

a

(What observer *m* saw)

Causal Experiment #3 (positron annihilation)

Our experimental 'mirror' and 'film' results (thus far) show that the states Table 5 has so far been able to offer an *almost* complete description of all possible (8) states a bidirectional *matter*–*antimatter* (using Dirac-type terminology) time entity of form m =

 $(m\{)^{*\%}, m\{=(m)^{*\%} \text{ can occupy. This has been claimed on the basis that the timeline duality itself is due to the omnidirectionality nature of the singularity of time, that is, <math>(\pm it)^{*\%} = (\mp it)^{*\%}$, which, of course, dictates, therefore, that all universal entities of form $(\pm it)^{*\%}$ that reside on such timelines subsequently must have the exact same duality of form. That is a form with the inversion property:



$$-l\chi = ($$

Further, experimental results progressively posted to the states table have also shown both energy and information content conservation in both m and m{ transitioning between m 'ground State' 0 (and m virtual

image States 3, 2, 6 and true image states 1, 4) and m{ transitioning between m{ 'ground State' 7 (and m{ virtual image States 4, 5, 1 and m{ true

image States 6, 3).

However, to complete the investigation of the time singularity nature of the entity $m = (m\{)^{*\%}, m\{=(m)^{*\%}, m\}$ the outstanding status of State 5 and State 2 of Table 5 needs to be further addressed and investigated...

It is noted that State 5 and State 2 contain no virtual or true images but do have the ability to accommodate real entities (e.g. electrons and positrons).

That is, recall that for 'm' to 'travel' or be 'transformed' from State 0 into State 5, m's Dirac partner m{ would similarly and simultaneously need to also 'travel' or be

'transformed' from State 7 into State 2., as shown in Exhibit A4: Table 5



Last, this author suspects entities *m* and m{ embedded in Table 5 were first theorised to exist as matter and antimatter particles by mathematician Paul Dirac in 1928. Barely five years later, US physicists Carl D. Anderson and Robert A. Millikan verified Dirac's prediction. In the 1933 issue of *Physical Review* [Vol. 43, p. 491 (1933)]⁷, Anderson and Millikan's article, titled 'August 1932: Discovery of the Positron', clearly presented the firstever physical evidence of the existence of an antimatter particle in nature. They described the set-up of the Anderson-Millikan modified cloud chamber and how it successfully detected the first positron particle ever to be recorded. Next, the acclaimed photographic evidence presented in the 1933 article is also presented in this article (see Exhibit B4).

Exhibit B4 shows the Carl Anderson - Robert Millikan 1932 cloud chamber picture of the effects of cosmic radiation (in the form of a positron particle) entering at the bottom of the cloud chamber, and how the chamber was able to trace the pathway of the particle as it progressed through the chamber. In Exhibit B4 the *observer* sees bubbles readily forming in the alcohol-rich vapour atmosphere of the chamber as the positron travels within the chamber. The trace shows a distinct curvature caused by the action of a strong magnetic field (which also surrounds and penetrates the chamber). The effect is of a particle seen entering the chamber from the bottom and travelling upwards to strike a lead plate in the middle and lose energy—as can be seen from the greater curvature of the upper part of the track. (The 1933 article then proceeds to prove that such a track can only be formed by the existence of an anti-electron 'positron' particle.)



Exhibit B4: Carl Anderson - Robert Milikan 1932 cloud chamber photograph proving the existence of the anti-electron particle (positron)

However, what is also visible within Exhibit B4 is that the positron is seen travelling further up into the upper half of the chamber only to have its progress trace suddenly terminated. This is clearly seen by the observer and even more so in the callout of Exhibit B4. This callout also shows a secondary 'bubble trace' that is both less dense and much more linear than that of the positron's path trace to date. This linear, lightweight trace is indicative of a secondary particle that has *no charge* and has even *less mass than that of the* positron. The only particle that meets such criteria of being 'lightweight' and 'charge-less' is that of the photon. Therefore, Exhibit B4 is a clear demonstration of not only the proven existence of the first positron ever formally reported in the literature but also the first clear photographic proof of positron annihilation. State transfer mechanism shown in Table 5

The now apparent annihilation of the positron in Exhibit B4 (pg. 55) is now investigated using the Table 5 states table, as follows:

Table 5

State Description j b a Description State

1 1 1 0

electron



Exhibit C4: State 5 and State 2 of Table 5

On the 'matter m left-hand side' of Table 5, an electron is shown transitioning downwards from a position corresponding to State 0 to a position corresponding to State 5 However, as noted earlier, the entity in State 5 has (a time travel direction *opposite* to the *electron* transitioning downwards), has (i.e. the entity in State 5 is a true version of the downward travelling *electron*) and (i.e. there has been a change in the 'charge' directive of the same electron that has -a transitioned from State 0 to State 5). Thus, what *is* in State is an 'equivalent positron-type entity' of description C4 also shows the exact same but inverted scenario occurring for the Similarly, Exhibit ____ X(—a Table 5: A positron in State 7 (which is the inverted electron of State right-hand side of βυ upwards from State $\frac{7}{1}$ to State $\frac{2}{2}$ as an equal 'equivalent electron-type () travels entity' of description. X{(a−βυ of the time singularity (defining the relationship between States $\frac{5}{2}$ and $\frac{2}{2}$) Now, the action effectively allows the mutual transfer of the 'equivalent positron-type entity' X(—a in State 5 into an 'equivalent electron-type {<mark>X(a−β</mark>σ in State 2 and Bu entity' simultaneously {X(a−βʊ i) the inverse transfer of the electron-type entity of State 2 into the positron-type entity $\chi(-a)$ of State 5. initially transitioning from State 0 to State 5 enters State 5 as an That is, the *electron* βບ equivalent positron, continues to transition into State $\frac{2}{2}$ as an *equivalent electron* and then downwards into State 7 as a *full-fledged electron*. Thus, the action of proceeds further) transitions results in the *creation* of entities +e in State 0 and -e in State 7. the (_ Similarly. *the inverse* (*Laction* allows the *positron i*nitially transitioning from State $\frac{7}{10}$ to State $\frac{2}{10}$ to enter State 2 as an *equivalent electron*, continue to transition into State 5 as an *equivalent positron* and then proceed further upwards into State 0 as a *full-fledged positron*. Thus, the *inverse* action of the (transitions results in the simultaneous *annihilation* of entities +e in State $\frac{0}{2}$ and -e in State $\frac{7}{2}$.

These *creation* and *annihilation* mechanisms all occur through *the agency of the time singularity* of Table 5 and are now summarised in Exhibit D4:



single gamma ray in - all via

time singularity ø

Exhibit D4 (a): electron – positron creation (via annihilation of gamma ray in)

State 7



(b): electron - positron annihilation

Thus, the situation depicted in Exhibit B4 simply described as follows. A positron cloud chamber upwards from the bottom proceeds to track through the chamber encounters an electron in the upper of the chamber, where it annihilates with a in a flash of light designated as 'photon Exhibit D4 (b) and as captured photographically in the callout of Exhibit In contrast, Exhibit D4 (a) shows how the entering the cloud chamber first came into

Clearly, the positron involved in all of the above had to be *created* before it could be annihilated. The creation of the positron (and its associated antiparticle, the electron) can come about by gamma ray annihilation via a high-energy gamma ray decay event in Earth's upper atmosphere with the positron continuing its downwards path to be detected in the Anderson-Millikan cloud chamber as previously described.

To complete the note on positron annihilation within the Anderson-Millikan Cloud chamber experiment: Exhibit E4 now shows the equivalent situation as would be seen by an

OBSERVER = OBSERVER in State 7. &space&&&&&&





observer. Further (as expected), this second photon is seen propagating in the *exact opposite (reversed) time direction* as opposed to Photon # 1 in State 0 of Exhibit B4.

(Preliminary) Conclusion #8

Causal Experiment #3 (positron annihilation) shows that time inversion as expressed through the agency of the states table (Table 5) fully accounts for *all observations* recorded in and of the Carl Anderson - Robert Millikan initial positron cloud chamber experiment.

Relationship between the $(\frac{05}{15} - \frac{27}{2})$ and $(\frac{72}{12} - \frac{50}{2})$ transition actions of the states table

(Table 5) and the productivity performance equation The productivity performance equation

 $P_{!\#\mu}$,h = μh (4)

has the utility of input resource factor μ *preceding* the productivity of process factor h just as the annihilation of the input (gamma photon) resource must precede the eventual *creation* of the output resource (two light photons) in the Anderson-Millikan cloud chamber experiment. This is the direct result of the *preservation of causality* embedded within the formulation of the performance measurement equation and is an *exact representation of the productivity performance of a time-singularity*-based productive system called 'nature'. *Further Investigation (& Discussion) of State Transfer Mechanism (-) and (-) within Table 5*





State 4 was originally identified as the *tertiary-generated virtual TRUE image* $m_a^{a}_g(a \beta_{g\cup})$ of TC and was first depicted as Exhibit H2: $m_a^{b}(\propto \beta_g - \gamma)$ (p. 44) of this article, reproduced as Exhibit I for convenience):





Exhibit I: Original Exhibit H2: $m^{3}T (\propto \beta_{T \cup} - \gamma)$

Exhibit J: Quaternary TRUE virtual image <u>of TC</u>: m_{4T} (-a $\beta_{T\cup-j}$)

Shown next to Exhibit I is Exhibit J. In Exhibit J, TC is shown re-positioned in front of the *same split-mirror set-up* of Exhibit I but is now standing upright in front of the mirrors and rotated to face directly into the split-mirror set-up. The image generated in Exhibit J can be seen to be a *true image* of TC (the chirality marker is clockwise in the image as it is for

TC standing up) together with a *reversal in the directives* $(\pm \alpha)$ and $(\pm \gamma)$. identified as a true (quaternary) image of TC with a designated descriptor: " a β_gუ-• > >

 $m_{\rm lb}$ (- Therefore, it is

State	Description		h	2	Description	State	
State	Description	i	D	а	Description	State	
0	m(a βಲ i)	1	1	1		0	
1	m% [^] b(-a β _g υ;) m _F [^] b(-a β _g υ;)	1	1	-1	m{a^(−a βບ i	1	
2	$m_{ m F}(a-eta_{ m J})$	1	-1	1	m{ιb ^Δ (a-β		
3	$m_{\%}^{(-a)} - \beta_{\sigma_i}$)	1	-1	-1	 m{ab^ (-a−bbʊ ;)	3	
4	$m_{ m ab}$ ́ (а βgບ-j)	-1	1	1	m{%^ (a βυ	4	
	mlb≏(-a -i) βց⊍	-1	1	-1	$m\{F^{(-a)}(-a)$ $\beta \upsilon - j)$	5	
6	m_{a} (a $-\beta_{c}$ – j)	-1	-1	1	m{r^b(a−b₀ʊ-i)	6	
					m{% [^] ₀(a − ^b ₀♂ -j)		
7		-1	-1	-1	m{(−a−β₀ -		

It is now revealed that this author had 'no luck' in generating a *single-mirror quaternary virtual image*. That is, an entity with a required description of $m_1^{(-a-\beta_0)}$ -;) on the *m* side of Table 5 was simply found not to exist! Yet, as the photo in Exhibit J clearly shows, we have already generated a true version of such a 'missing' image.

Question: What is going on?



To understand this, let us recall Exhibit I, presented when discussing 'Special Note on



xa - direction axis (into page) $\beta \cup$ jfacing away into his a -

direction axis

Exhibit I shows TC facing into his single mirror as *we (as local observers) would also see him* when looking also in the direction of TC's line-of-sight vision and, therefore, Exhibit K (p.45) shows TC as *we would also see him but fully inverted*:



Exhibit I: TC m(a

Exhibit K: TC completely (physically) inverted as

That is, Exhibit K is the exact same view we would have of the (*and*, *therefore*, *also TC*) were able to look directly through the illustrated in Figure 17.







directly through the time

facing away into his a direction as per Exhibit L (reproduced for convenience):

t@0)≜ Ø₀

Unfortunately, neither TC nor we

can consciously, simultaneously and physically look

directly through the time singularity itself. This is simply because none of us can be consciously aware [i.e. note and log a 'lived experience'* reality time event] either within the time singularity itself or of seeing directly through the same said singularity. However, what we do experience is what Exhibit J (p. 61) itself shows: We can only experience a *perceived*

* The term 'lived experience' refers to the third realm of perceived reality, the other two being the realm of time and the realm of space.

projected reality that can be none other than a projection of the point reality of the time singularity itself]. Note: The above assertion concerning 'point', 'projected' and 'perceived' reality will be addressed in a follow-up article (currently in preparation) and is also referred to later in this article (p. 70) in the section titled **Summary of results and further investigations**.

Meanwhile, with respec	ct to Table 5 (p. 62	2), Exhibit K (p.	63) again sh	nows TC t	o have be	en completely	
(physically) inverted free	om an entity <i>m</i> (a		etaບ	i) —	occupying S	tate 0
in		_	_				
Table 5, into the entity	$m\{(-a-\beta_{0})$	i occupying S	tate <mark>7</mark> in the	e same Ta	ble 5—wh	ere TC's βυ	
directive has been		obviously	invert	ed to beco	ome .		
This again is	, i i i i i i i i i i i i i i i i i i i	demonstrated	<mark>–β</mark> σby sta	rting with	n TC m(a		etaບ



i

)

-	х	a - direction axis (into page)
Exhibit L: TC <i>m</i> (a	β υ	i) facing away into his a -
axis	$oldsymbol{ ho}$ 0	j j racing away into ins a

direction axis

There we saw, in the normal viewing of a photo of a *true* image of the positron in action, it would be *equivalent to us being the electron* in State 0 seeing directly through the time inversion (i.e. seeing directly through the time singularity itself) and seeing its

antimatter twin in State 7 in action as the $[(-a \ \beta_{g\upsilon} \ -i)]^* = n (-a \ -\beta_{\sigma} \ -i)$ entity of <u>State 7</u>.

Thus, TC's search for a single-mirror quaternary virtual image of himself (in State 7) would similarly be (of course) in vain. That is, he should simply have been *looking at himself* and *not at all in the mirror*! This (rather amazing result) leads to the following rather exciting and inescapable following conclusions:-

The '(05-27) and (72-50)' transition mechanism is, in effect, the direct mutual bidirectional, causal connection (pathway) through the time singularity itself between the *matter* entity *m* of State 0 and the (inverted) *antimatter* (Dirac-pair) entity <u>m</u> of State 7.

Therefore, this is argued to be <u>direct experimental evidence</u> of the singularity nature of time being simply

$$\phi_{\pm"\#} = (\pm it)^{\$\%}$$

In addition:

The <u>TRUE</u> quaternary image of TC in <u>Exhibit J</u> is none other than (indirect) <u>photographic</u> evidence of the <u>existence of TC's</u> i.e. $m(a \beta_{\upsilon})$ is Dirac-pair, <u>antimatter twin</u>: $(TC)^{*\%} = m(-a -\beta_{\upsilon} - i)$.

[<u>NOTE</u>: <u>Exhibit J</u> (p.61) (as <u>a TRUE image of the antimatter entity</u> \hbar) is now claimed by this author to be a first in any field of the recognised physical sciences].

(Preliminary) Conclusion #9

In general, because all entities $\pm (i\chi)^{*\%}$ within this universe are now seen to be time $(\pm it)^{*\%}$ - based, the following relationships are all held to be true: $\mu = \eta^{*\%}$

 $\eta=\mu^{*\%}$

 $(05 - 27)^{-1} = (72 - 50)^{-1}$

and

 $(72-50) = (05-27)^{-1}$

(annhilation)*%

creation =

 $(annhilation) = (creation)^{*\%}$

all because

$$\begin{bmatrix} i\chi = (\\ 19) \end{bmatrix} = \begin{bmatrix} -i\chi \\ (19) \end{bmatrix}$$

 $i\chi)^{*\%}$

which leads to the following (preliminary) conclusion.

(Preliminary) Conclusion #10

The essence of 'time' is defined by the time singularity $\phi_{\pm,=} = (\pm it)^{*\%}$, which is the basis of the *very existence of all entities* $(\pm i\chi)$ within this universe and is the governor of all behaviour(s) witnessed and able to be recorded within the one and same universe.

Last, an overall graphical representation of all the theoretical and experimental results of this is presented in Figure 18:

Figure 18 fundamentally states that all universal entities are of a form $(\pm i\chi)^{*\%}$ and that 'All things in our universe are of the singularity nature of time.'

Summary of results, and future research directions

Summary Table 5 (Figure 18) clearly shows that time inversion is, in fact, the reality description of what we all call (Mother) 'nature'. Thus, it offers proof that matter entities exist not only in a +*it* time domain universe but also *simultaneously* exist as antimatter entities in the inverted time domain –*it* in and of the same universe. [Note: How this 'state of affairs' can co-exist will be addressed (by this author) in a necessary follow-up series of studies dealing with a newly claimed body of knowledge tentatively called 'Time Singularity Physics' (tsp)⁻¹.]



universal entity $(\pm i\chi)^{*1}$

The singularity nature of time also explains Einstein's so-called 'spooky action at a distance'. There is simply nothing 'spooky' about $(\pm i\chi)^{*\%}$. This article has shown that the performance of $(+i\chi)^{*\%}$ is the performance of $(-i\chi)^{*\%}$ and vice versa. In fact, what the singularity of time implies is that *all entities* of form $(+i\chi)^{*\%}$ are completely *entangled* with their Dirac partners of form $(-i\chi)^{*\%}$ and vice versa—from the time of their *mutual creation* to the time of their eventual *mutual annihilation*. That is, the 'mystery of entanglement' is no

more a mystery by simply accepting that time has a singularity nature expressed as $(\pm i\chi)^{*\%}$. Table 5 (Figure 18) also clearly shows that an inversion-based *symmetry* is seen to occur within and among *all the states of nature*. That is, within Table 5, there is absolutely *no evidence* of 'symmetry-breaking' of any kind as often claimed today to exist in explaining certain phenomena of a 'quantum nature'. Table 5 reveals that all *true understanding* lies within the inversion symmetry of the time singularity itself. All we have to do is learn how to *look for the symmetries and then learn how to understand them*.

Last, the productivity performance equation offers a fundamental description of the universe, its causal nature and its ongoing evolution. Therefore, together with the concept of a (now) time singularity $(\pm it_{Bm})^{*\%}$, the universal utility of resource, productivity of process performance equation $P = \mu \eta$ can be shown to offer a complete description of the reality of this universe and its ongoing performance characteristics over and throughout the realm of time. (However, this topic will necessarily have to be investigated in one of the aforementioned 'follow-on' studies that this author intends to conduct.)

Overall Final Conclusion

This study has presented both theoretical considerations and experimental evidence as

regards the existence of the singularity nature of time. Thus, all entities that exist in (*now*) time, which *move* in space and *learn* from lived experiences are of the same exact nature, namely,

Conclusions

From the 10 (preliminary) conclusions:

(Preliminary) Conclusion #1

Because the basic resource of time underlies the very existence of all productive

(universal) entity in and of its own right.

(Preliminary) Conclusion #2

Time is a naturally occurring oscillation that exhibits (as predicted) a continuous and ongoing unity of performance measurement at all times. This result occurs because the time singularity function itself, which is simultaneously the utility of input resource function $(\pm it)^{*\%}$ and the productivity of process function

 $(\mp it)^{*\%}$, has an overall utility productivity performance measurement expressed collectively as follows:

$$P^{""!"""} = \mu^{""} = \mu^{"} = \mu$$

<hr/>

(Preliminary) Conclusion #3

The performance of entity $(+i\chi)$ $(-i\chi)$ *%on timeline ϕ *,-

*% on timeline $\emptyset_0 \longrightarrow \emptyset_{it}$ is the *exact same* as that of its Dirac pair \emptyset_R . That is,

$$P^{"""!}(i\chi) \stackrel{\leftarrow}{=} P^{""!""}(-i\chi) \tag{22}$$

(Preliminary) Conclusion #4

Equation (26) is the *effective embodiment of all preliminary conclusion statements made thus far*. Therefore, when treating nature as a time-based productive system, any experiment with such a system should at all times and in all circumstances clearly demonstrate the validity of Equation (26):

(26)
(a b i) = (-a - b
$$\begin{bmatrix} -i \\ -i \end{bmatrix}$$
 *%
) = (a b i)*%
(-a - b - i) (-a - b - i)

(Preliminary) Conclusion #5

If entity TC $[aka: -i\chi, m\{(-a - b - i)\}]$ does exist in nature, then the results of the mirror experiment show that its behaviour (performance) will always (in every way and circumstance) perfectly match that of TC. This result can only come about if time itself is of a time singularity of form: $\emptyset_{\pm,=} = (\pm it)^{*\%}$

(Preliminary) Conclusion #6

The transition of entity TC [$aka: i\chi$, $m(a \beta \cup i)$] into entity TC [$aka:-i\chi$] $m\{(-a-\beta \cup -i)\}$ and vice versa is a natural action of the singularity of time. It is also the most energy-efficient process, given that it is inherent in the previously noted inversion and normalisation transfer functions of the time singularity itself.

(Preliminary) Conclusion #7

The time singularity function $\phi_{\pm,-} = (\pm it)^{*\%}$ allows for the immediate and accurate transfer of all real-time cause–effect (causal) and technological sequencing information between time domains (+*it*) and (-*it*) at all times (and in the most energy-efficient manner).

(Preliminary) Conclusion #8

Causal Experiment #3 (positron annihilation) shows that time inversion as expressed through the agency of the states table (Table 5) fully accounts for all observations recorded in and of Carl Anderson and Robert Millikan's initial positron cloud chamber experiment.

(Preliminary) Conclusion #9

In general, because all entities $(\pm i\chi)$ within this universe are now seen to be time $(\pm it)^{*\%}$ - based, the following relationships are all held to be true: $\mu = \eta^{*\%}$

$$\eta = \mu^{*\%}$$

 $(05-27) = (72 - 50)^{*\%}$

(72 - 50) = (05 - 27)

creation =

 $(annhilation) = (creation)^{*\%}$

all because

$$i\chi = (] -i\chi)^{*\%}$$

*%

$$-i\chi = (i\chi)^{*\%}$$

which leads to the following (preliminary) conclusion.

(Preliminary) Conclusion #10

The essence of 'time' is defined by the time singularity $\phi_{\pm,=} (\pm it)^{*\%}$, which is the basis of the very existence of all entities $(\pm i\chi)$ within this universe and is the governor of all behaviour(s) witnessed and able to be recorded within the one and same universe.

Overall conclusion

This study has presented a new approach to the research of time. It involved the direct application of performance theory to the field of physics in which nature itself was modelled as a naturally occurring productive system. Through the agency of the utility of input resource, productivity of process performance equation, nature modelled as a productive system was shown to require a unique *time singularity* as its basic transfer function. Consequently, it was proved that this time-singularity transfer function enables nature to be an ongoing generator of time (a natural oscillator), allowing not only all entities within the universe to exist in time, but to allow oscillatory *time itself* to be the basis of all such existence. Hence, this study has clearly presented and proved the *hypothesis* that *all entities in the universe have the exact same nature in time as time itself*, and therefore,

'All things are of the singularity nature of time.'

Possible areas for further research

The application of performance theory to the body of knowledge called physics has mutual benefits. Certainly, performance theory has demonstrated its ability to contribute to a new and different understanding of a basic tenet of physics, namely, 'time', but the inverse is also true. (For example, physics indicates that given a 'performance' is simply the 'doing of work', performance per se is really just the real [time] realisation of the potential in any input resource to become something else and that evolution itself is nothing more than the ongoing realisation of the same said potential ...until evolution somehow eventually comes to some sort of triggered end...?

Now, even though physics may indicate that performance theory itself could well be as fundamental as physics in explaining nature, *maybe* performance theory is only but a single body of knowledge and physics another, and the real reveal is as follows: *All good bodies of knowledge ought to (no <u>must</u>) mutually reinforce one another. And, possibly, therefore, as an obvious extension: <i>There is only but one true body of knowledge, and that must reside within the time singularity itself* (there being no other obvious candidates to choose from).

Last, just to reinforce these statements, reconsider the identity:

$$i\chi = (-i\chi)^{*\%}$$
 (19)

$$-i\chi = (i\chi)^{*\%}$$

When expressed in the language of Gödel⁸, if $i\chi = (-i\chi)^{*\%}$ is the *axiom* to a performance theory, where entity χ is the performance measure $P_{!\#),\&} = \mu_{\rm H}\eta_{=}$, and where the *proof* is simply $-i\chi = (i\chi)^{*\%}$, then this simply implies

 $(axiom) = (proof)^{*\%}$

 $(proof) = (axiom)^{*\%}$

which means Gödel's 'incompleteness' theorems (if correct) would imply we have no idea of what the cause of time could actually be.

This author begs to differ: Energy is the χ within $i\chi = (-i\chi)^{*\%}$ and is a quantum of energy that indeed lies outside of the proof area of $-i\chi = (i\chi)^{*\%}$. That is, this study has shown that energy is the only resource that can exist outside of the time singularity, pass through the time singularity and reside

within the same time singularity. Indeed, it has been conclusively shown that energy itself is the very source of the time singularity!

Therefore, to claim $-i\chi = (i\chi)^{*\%}$ as being an unprovable axiom, where c is this energy, is simply wrong.

Conclusion: Gödel's incompleteness theorems are simply wrong. Energy is the fundamental resource lying outside the domain of time *and* the time singularity $\phi_{\pm,-} = (\pm it)^{*}$ itself is indeed not only 'complete' but also, by any meaningful definition of the word 'completeness', the time singularity itself must, therefore, be the *complete and only source* of all knowledge and information in the entire universe! This last statement will no doubt be of interest to a few mathematicians and perhaps, also to a few theologians.

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A mathematician, a physicist, and an engineer are asked to find the volume of a red rubber ball.

The mathematician measures the diameter, and uses the formula V = 1/6 pi d3 to calculate the volume. The physicist dunks the ball in a graduated cylinder partially full of water and measures the volume of fluid displaced by the ball. The engineer looks up the answer in his Red Rubber Ball table.

THE INSTITUTE OF INDUSTRIAL ENGINEERS: ISSUES OF CHANGE

By Derek G Andrews

Note that this document has been revised. An edited version of the earlier paper appeared in the May 2002 issue of PACE, the magazine Process and Control Engineering.

Introduction.

The lens of the present can sometimes make the past clearer. While this may help us to understand the forces that shaped our institute, we need to understand the current factors of influence in order to remain relevant and to be positioned to take advantage opportunities that will emerge. There may well be circumstances that allow us to shape the emerging opportunities.

1948-1954, Formation and Early Development.

The Institute of Industrial Engineers, (IIE) traces its formation to 1954 when a group of practitioners formalized their cooperative alliances into a corporate body. The initiators were all practitioners of productivity improvement techniques. A singularly significant impetus for the development of their body of knowledge derived from WW 11, when improved aircraft and other armament production were of national importance. By 1954 the specialized knowledge is effectively transforming Australia's burgeoning manufacturing industry. Industrial Engineers and the Institute are in demand.

The Sixties.

During the 1960s the IIE is very strong. It holds examinations for accreditation, has encouraged graduate and postgraduate engineering degrees in some Australian universities while technicians obtain certificates and diplomas from technical colleges. The Institute runs international conferences, seminars, training workshops and publishes a respected technical journal. The membership is around 2000 (my recollection) and there were links with practitioners' professional associations in UK and USA .There is effective symbiosis with corporation members, some of the company members are industrial engineering consultants. The knowledge disseminated by the Institute is valued and it's activities strongly supported by its membership, government and industry. The organization has some paid staff, but is still dependent on the efforts of unpaid volunteers. The Institute is organized as a federation of separate (sometimes separating!) state divisions with a federal council. There is concern that other disciplines are beginning to impact on the field covered by Industrial Engineers. The Institute focuses on keeping its field of practice pure and strengthening the chosen areas of technical expertise. Some practitioners of other techniques are excluded from the IIE. Many of the long term members are moving on to other careers, particularly production management and general management.

The New Century Begins.

By 2000 there are many other professionals, who have evolved their own professional associations, working to optimize the outputs of industry enterprises. The Institute's membership is a tenth of what it was. The traditional areas of employment, particularly manufacturing are in decline and employment opportunities for traditional practitioners are limited. It is difficult find volunteers to keep the divisions operating. Our members are under more career pressure and it is difficult to find the time attend meetings, courses and seminars but still IE's need opportunities to network and to develop their professional expertise.

The Institute no longer carries out or supports consultancies either directly or indirectly on its own behalf. Many members continue to successfully carry out consulting and education projects in their own right.

The Present

Over the last few years a number of initiatives have been commenced to empower our members; enhance their careers and to ensure the Institute remains relevant. Success at the basics may provide a platform for globalization of the profession with access to international accreditation and career development; wider opportunities for self education and the sharing of new and existing professional knowledge.

We have an alliance with the Institution of Engineers Australia and with international Industrial Engineering Institutes in Europe and Asia.

The Future

We are restructuring our organizational infrastructure and developing the website www.ie.com.au to provide our members with information, networking possibilities and technical papers. We may also be able to use the website to administer the Institute. Future developments may see IEs able to educate themselves on the web, download data and software for their professional use and contribute to the development of the profession's knowledge base.

The educational opportunities in Australia are being assessed.

It is possible that the future will see IEs members of an inclusive International Virtual Institute, using websites to deliver educational and library services; accreditation; networking with other IEs internationally and providing direct access to enhanced professional capabilities.

If IEs provide some impetus to increase productivity and create greater global wealth, then perhaps it will be counted as a worthwhile achievement for the whole profession.

Summary.

Some good things done, some good things being done, but much more yet to do.





AUSTRALIAN MANUFACTURING INDUSTRY REGENERATION through INNOVATION

W.D.Ferme, MBA. M.Sc. C.Eng., FIMechE

I. Manufacturing in OZ

Manufacturing has had a chequered career in Australia as in 1960 it accounted for about 25% of the GDP now it amounts to about 10%. Manufacturing has generally had a bad press: the rustbelt, tariff battles, trade-union power etc. Generally, most governments do not know what to do with manufacturing and this produced about 40 major reports on manufacturing since the early 1970's with little improvement and continual decline! The many reports reflect Australian governments' concern about the industry.

Manufacturing can be defined as: The full cycle of activities from research, design & development, production, logistics and service provision to end-of-life-management.

Let us look at the impact of manufacturing in Australia: contributes to exporting (2008 about 34%) of all exports, employs about a million Australians; biggest user of R & D (31% of all R & D); a manufacturer of automobiles which is important for generating technology (23% of all manufacturing R & D), training sophisticated engineers and managers. However, Australian manufacturing has traditionally focussed on processes rather than R & D, Product Innovation and Design!

2. Overseas Manufacturing

George W Bush's government introduced the "Manufacturing Council" in 2004 which has 15 privatesector individuals from a balanced cross-section of industry sectors and who are appointed by the Secretary of Commerce. Don Wainwright, the council's chairman stated that manufacturing remains the bedrock of the economy; and manufacturing remains the most vigorous in the world:

- Manufacturing's share of the overall economy remains where it has been – in the 16-9% range – since the 1940s;
- Each \$1 of manufactured goods generates \$1.43 of economic activity;
- We support about 15 m manufacturing jobs and another 8m jobs in other sectors;



Manufacturing's share of employment has been reduced,

Promotional design: design of advertising and promotional activities for specific products and services and Identity design: design on company identity, including branding.

Cambridge University's IfM (Institute for Manufacturing) have introduced the International Design Scoreboard, a framework for ranking nations that consider design at a national level as a system comprising enabling conditions, inputs, outputs and outcomes. The initial ranking for the first 12 countries has the USA at number one followed by South Korea, Japan, UK and Canada. Australia must apply to the IfM to be ranked as this initiative is very important for Australia's manufacturing future. This means that we must encourage the development of more New Product Design companies like the highly awarded "Invetech" and the "Bayly Design Group".

There is undoubtedly a demand for new products and markets for the above C21 suppliers and for the many job shops with no products and SMEs' with declining products. To create a new product requires a disciplined market research ideation effort followed by product design plus the need to produce prototypes. The future of innovation will be based on internet collaboration which has been described as an Ideagora which is creating an eBay for innovation. An existing web-site is "IdeaConnection" which buys and sells inventions, innovations, patents and ideas.

The Institution of Mechanical Engineers (IMechE) (UK) recently did a study of Scotland's manufacturing industry and one of the report's major recommendations was the creation of a "Prototyping Centre of Excellence" which would support the commercialisation of R & D and Design for Scottish manufacturing companies. Prototyping is a oneoff manufacturing exercise and is unlikely to be commercially attractive in its own right.

The writer sees that Australia could follow this approach by using suitable TAFEs for prototyping new products in each state where the TAFE workshops could be manned by both recent engineering graduates from the universities as the writer believes engineering graduates need the practical experience to make them better engineers, and staff and students from the TAFE colleges. The graduates could spend a year in the "Prototyping Centres" and this experience would make them better engineers. However, there must be a mechanism/program to coordinate the various services from the market research, ideas/concepts and design for the new products plus prototyping that Australian manufacturing companies require.

The creation of a more innovative Australian manufacturing industry will take significant government funding at both federal and state levels. The funding would include funds for market research, new product design, the employment of engineering graduates in the TAFEs, the utilisation of TAFE workshops and the supply of materials for the prototypes. Manufacturing companies should cover 50% of the costs for their new products. This could amount to about \$100m but it is small beer when considering the support the automobile industry gets in Australia. The mechanism to do this must have Innovation in it. The poorly named "Enterprise Connect" program should be renamed to "Manufacturing Innovation" and the program reorganised to be more focussed on new product generation instead of manufacturing processes. This means that there should be a new adviser in the program, a "Design Associate/ Mentor", who will be a cross between a business consultant and a designer (engineering/industrial) who will advise a company how design can be used to create new products. Unfortunately, we have a glut of manufacturing Lean consultants but not Design Associate/Members.

5. Future for Manufacturing

Manufacturing in Australia has gone from about 25% of GDP to about 10%. Also, manufacturing has had a bad press where it has been called the rustbelt. However, the industry still performs a major role in the economy. It has major weaknesses like the major industry, the automotive, is running uneconomic volumes, and that the overall manufacturing industry is very weak in innovation. The loss of the automotive industry would create a large hole in manufacturing industry. Consequently, the manufacturing industry must reorganise itself with government help to make it more innovative. Finally, as "The Economist" said: that innovation is "the single most important ingredient in any modern economy."

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CONSENSUS DECISION-MAKING UTILISING GAME THEORY

By Chat GPT

Consensus decision-making utilising game theory involves applying game-theoretic concepts to understand and facilitate group decision-making processes where consensus among participants is desired. Game theory provides a framework for analysing strategic interactions among decision-makers, considering their preferences, incentives, and potential outcomes.

Here's how consensus decision-making can be approached using game theory:

Modelling the Decision Problem: Game theory involves modelling the decision-making process as a game, where participants (players) strategically choose actions to achieve their objectives. In the context of consensus decision-making, participants represent stakeholders with different preferences, priorities, and objectives.

Identifying Strategies and Outcomes: Game theory helps in identifying the various strategies available to participants and predicting potential outcomes based on those strategies. In consensus decision-making, strategies may include advocating for specific proposals, making concessions, forming coalitions, or blocking decisions.

Understanding Incentives and Preferences: Game theory helps in understanding the incentives and preferences of participants. By analysing the payoff structure associated with different outcomes, game theory can reveal the motivations behind participants' actions and help predict their behaviour in the decision-making process.

Analysing Cooperation and Competition: Consensus decision-making often involves a balance between cooperation and competition among participants. Game theory can analyse scenarios where participants cooperate to reach consensus or compete to maximize their individual interests. Cooperative game theory models can help identify stable coalitions and agreements among participants.

Facilitating Negotiation and Bargaining: Game theory provides insights into negotiation and bargaining processes within consensus decision-making. Concepts such as Nash equilibrium, bargaining power, and credible commitments help in understanding how participants negotiate and reach agreements.

Considering Uncertainty and Information Asymmetry: Game theory can account for uncertainty and information asymmetry among participants. Decision-making under uncertainty involves assessing the risks associated with different outcomes and considering the potential reactions of other participants.

Designing Decision-Making Mechanisms: Game theory can inform the design of decision-making mechanisms and institutions that promote consensus. Mechanisms such as voting rules, incentive structures, and deliberation processes can be designed to encourage cooperation and facilitate consensus among participants.

Overall, applying game theory to consensus decision-making provides a systematic framework for analysing strategic interactions, understanding participant behaviour, and designing effective decision-making processes that promote consensus and cooperation among stakeholders. However, it's important to recognize that real-world decision-making often involves complexities and dynamics that may not be fully captured by gametheoretic models.

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